The book was found

Interactive Multimedia Learning

SHARED REUSABLE
VISUALIZATION-BASED MODULES

INTERACTIVE
MULTIMEDIA
LEARNING

ABDULMOTALEB EL SADDIK

EXTRA
MATERIALS
extras.springer.com

Springer
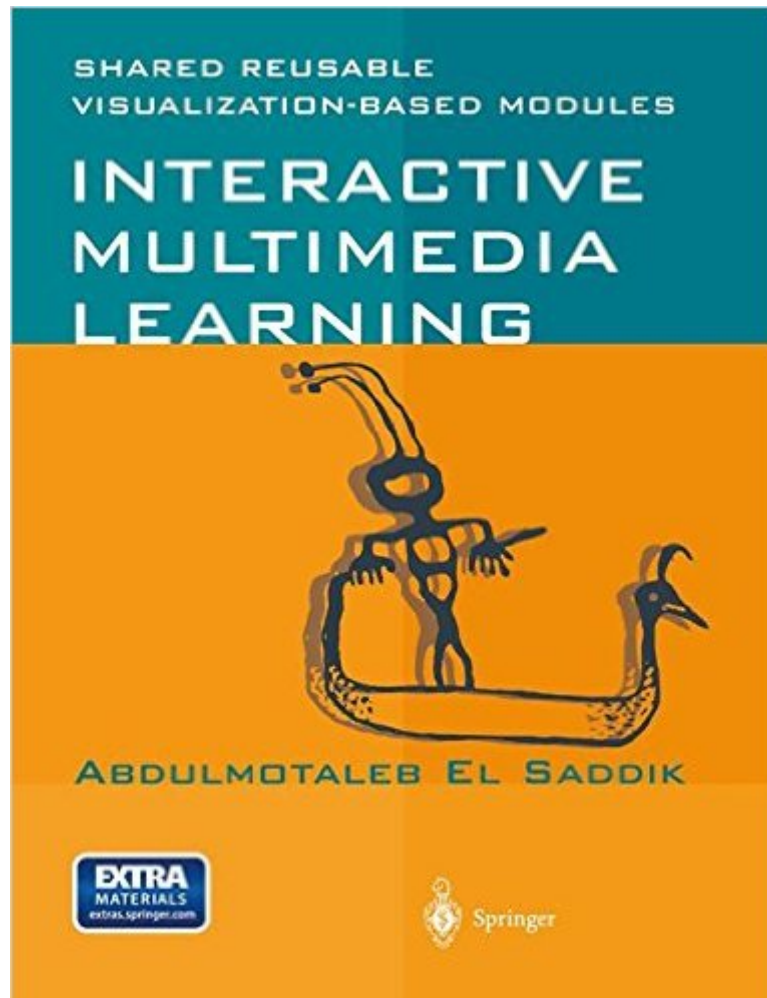
Synopsis

This text looks at the development and reusability of multimedia content in web-based learning systems. The author discusses the development of a component-based framework that enables developers to employ reusable software components enhanced with metadata. The text contains complete instructional visualizations in a rich learning context. Two activities for making stand-alone visualizations group-aware are addressed. No other work has addressed the issue of transparent collaboration based on instructional visualizations enhanced with metadata in such a way.

Book Information

Paperback: 182 pages

Publisher: Springer; 2001 edition (October 16, 2001)

Language: English

ISBN-10: 3540419306

ISBN-13: 978-3540419303

Product Dimensions: 9.7 x 7.4 x 0.4 inches

Shipping Weight: 1 pounds

Average Customer Review: Be the first to review this item

Best Sellers Rank: #9,291,910 in Books (See Top 100 in Books)   #66 inÂ Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Software Reuse   #2425 inÂ Books > Computers & Technology > Computer Science > Computer Simulation   #3751 inÂ Books > Education & Teaching > Schools & Teaching > Computers & Technology

Interactive Multimedia Learning e-Learning and the Science of Instruction: Proven Guidelines for Consumers and Designers of Multimedia Learning UNIX AWK and SED Programmer's Interactive Workbook (UNIX Interactive Workbook) Justin Bieber: JB Interactive Love Quiz (Interactive Quiz Books, Trivia Games & Puzzles all with Automatic Scoring) Interactive Japanese (Berlitz Interactive) Windows 95 Multimedia & Odbc Api Bible (Complete programmer's reference) Win 32 Multimedia Api (Tomes of Delphi) Microsoft Win32 Programmer's Reference: System Services, Multimedia, Extensions, and Application Notes (Microsoft Professional Reference) Microsoft Win32 Programmer's Reference Library: Multimedia (Microsoft Windows Programmer's Reference Library) Memory Management in a Multimedia World Engineering Graphics with SolidWorks 2010 and Multimedia CD Multimedia on Symbian OS: Inside the Convergence Device (Symbian Press) Introduction to Data Compression, Second Edition (The Morgan Kaufmann Series in Multimedia

Information and Systems) Coding and Modulation for Digital Television (Multimedia Systems and Applications) Clinical Anesthesia Fundamentals: Print + Ebook with Multimedia Strategic Writing: Multimedia Writing for Public Relations, Advertising, and More Strategic Writing: Multimedia Writing for Public Relations, Advertising and More (2nd Edition) Multimedia Systems: Algorithms, Standards, and Industry Practices (Advanced Topics) Innovation in Open and Distance Learning: Successful Development of Online and Web-based Learning (Open and Flexible Learning Series) Implementing Cisco IP Routing (ROUTE) Foundation Learning Guide: Foundation learning for the ROUTE 642-902 Exam (Foundation Learning Guides)